

Name _____ Score _____

Multiple Choice questions. Circle A, B, C, D, or E (select **only one** as the solution for each of the MC questions (0.75 pts for each correct selection; the total score for this part is 30 pts.)

1	a b c d e		21	a b c d e
2	a b c d e		22	a b c d e
3	a b c d e		23	a b c d e
4	a b c d e		24	a b c d e
5	a b c d e		25	a b c d e
6	a b c d e		26	a b c d e
7	a b c d e		27	a b c d e
8	a b c d e		28	a b c d e
9	a b c d e		29	a b c d e
10	a b c d e		30	a b c d e
11	a b c d e		31	a b c d e
12	a b c d e		32	a b c d e
13	a b c d e		33	a b c d e
14	a b c d e		34	a b c d e
15	a b c d e		35	a b c d e
16	a b c d e		36	a b c d e
17	a b c d e		37	a b c d e
18	a b c d e		38	a b c d e
19	a b c d e		39	a b c d e
20	a b c d e		40	a b c d e

- Midterm Exam questions
- All the assignments and quizzes
 - **Short Answer questions: Program Outputs, Correct Code, Debugging**

Play particular attention to the following:

- printf(): %d, %f, %s...and %10d, %-10d...%9.4f...
- String.format()
- In a class, private/public variables/methods
- How to declare, create, and initialize an array
- Double [] a = {2.1, 3.0, 5.0, 3.235} (and a.length). Array indices
- How to print array contents, operate on an array?
- To Java promotes int to double (and char to int, short to long), and how to cast (a double to int?)
- Difference between *break* and *continue* in a loop?
- How to use operator ? :
- How Math static methods such as min, max, sqrt, ceil, ... how to use
- Parameter list in a method head and arguments in method call must agree in order (number of, datatype,...match)
- Operators: ++, --, +=, -=, *=, /=,
- How to create a class object/instance (with new, and constructor...passising arguments)
- How to use class Random to create a range of random numbers (such as [-3, -3])
- Block scope (i.e., {int a;})
- How to write and use loop statements such as for, while, do...while
- if-statement; if-else-statement, switch-statement
- Define a constant with final
- What does static means in the method main(...), in Math.min(...)
- Define several methods with the SAME method name but with different number of parameters (and/or different datatypes for same number of parameters—overloading)
- Coding—like projects/midterm project we did, but not so “large”
 - a. Class instance variables, validation, ..
 - b. Constructor(s) (with empty, several arguments)
 - c. set, get methods (validation)
 - d. methods: toString(), calculateXXX(), displayYYY().....
 - e. UML class diagram