Assignment 4 (Full Score: 40 points)

Instructor: Beifang Yi

(Due by 2/14/2011/Monday Midnight at Moodle)

Your name:	Score:

Chapter 3-related Java Projects: you may need to use the sample code of textbook Chapter 3 for the following Java programming projects:

- 1. Design and implement an application that reads a sentence from the user and prints the sentence with the characters of each word backwards. Use stack to reverse the characters of each word.
- 2. Implement a class called ReverseWords that uses a stack to output a set of elements (i.e. words) input by the user in reverse order. You may test your implementation in the same class or in a test class.

Submission:

Submit your projects (resource code only) in a compressed file to Moodle by 2/14/Monday-Midnight!