Assignment 4 (Due date: 10/14/2009/Wednesday, in class)

Your name:	Grade:

Important notice on how to submit and grade this assignment:

- Write your answers on **different papers** from the question sheets; otherwise, they will **NOT** be graded.
- You do **NOT** have to write the question text, but you need to **write the question number** for each question.
- Put your solutions in the **same order** as the questions appear on the assignment; otherwise, **missed or misplaced** solutions will **NOT** be graded.
- How to Grade:
 - The total score for the assignment is **100** points.
 - An extra 8% will be added to the **TYPEWRITTEN** submissions.
 - **3 points will be deducted** from your total score if you **missed any ONE** of the following (this is a *cumulative penalty*, e.g., 9 points will be taken for 1 missed name and 2 missed required blank lines):
 - Your name and assignment number on the top of each solution sheet/paper,
 - At least one blank line between solutions of adjacent questions (except for those of *Multiple Choice* or *True/False* questions).

The following questions are taken from the textbook Chapter 5 (p. 142-144).

- For questions 1 through 23, using A, B, C, D, E, or F as your answers for each of these questions (you may write text solutions alongside these A, B, ...F). 50% will be deducted if your solutions are NOT one of these A, B, ...F (even though your texts give the correct answers).
- Do **NOT** use any calculators for the conversion/calculation questions.
- For exercises 1–16, match the power of 10 to its name or use (using **A**, **B**, ... through **I**):
 - A. 10⁻¹²
 B. 10⁻⁹
 C. 10⁻⁶
 D. 10⁻³
 E. 10³
 F. 10⁶
 G. 10⁹
 H. 10¹²
 L. 10¹⁵
 - 2. Pico

1. Nano

3. Micro

- 4. Milli
- 5. Tera
- 6. Giga
- 7. Kilo
- 8. Mega
- 12. Latin for "thousand"
- 13. Spanish for "little"
- 14. Peta
- 15. Roughly equivalent to 2^{10}
- For Exercises 17–23, match (using **A**, **B**, .. **F**) the acronym with its most accurate definition .
 - A. CD-ROM B. CD-DA C. CD-WORM D. DVD E. CD-RW F. CD
 - 17. Generic compact disk that is recorded during manufacturing
 - 18. Data is stored in the sectors reserved for timing information in another variant
 - 19. Can be read many times, but written after its manufacture only once
 - 20. Can be both read from and written to any number of times
 - 21. Format used in audio recordings
 - 22. There is one tract that spirals from the inside out
 - 23. A newer technology that can store large amounts of multimedia data
- Exercises 24-64 are problems or short answer exercises.

24. Define the following terms:

- a. Pentium IV processor
- b. hertz
- c. random access memory

25. What is the word length in the Pentium IV processor?

- 26. What does it mean to say that a processor is 1.4 GHz?
- 27. What does it mean to say that memory is 133 MHz?
- 28. How many bytes of memory are there in the following machines?
 - a. 128MB machine
 - b. 256MB machine

29. Define RPM and discuss what it means in terms of speed of access to a disk.

30. What is the stored-program concept, and why is it important?

31. What does "units that process information are separate from the units that store information" mean in terms of a computer architecture?

32. Name the components of a von Neumann machine.

- 33. What is the addressability of an 8-bit machine?
- 34. What is the function of the ALU?

35. Which component in the von Neumann architecture acts as the stage manager? Explain.

- 37. What is an instruction register, and what is its function?
- 38. What is a program counter, and what is its function?
- 39. List the steps in the fetch-execute cycle.
- 40. Explain what is meant by "fetch an instruction."
- 41. Explain what is meant by "decode an instruction."
- 42. Explain what is meant by "execute an instruction."
- 43. Compare and contrast RAM and ROM.
- 44. What is a secondary storage device, and why are such devices important?
- 46. Draw one surface of a disk showing the tracks and sectors.

- 48. What is a cylinder?
- 51. Describe a parallel architecture that uses synchronous processing.
- 52. Describe a parallel architecture that uses pipeline processing.
- 53. How does a shared-memory parallel configuration work?
- 54. How many different memory locations can a 16-bit processor access?
- 64. What is the difference between 1K of memory and 1K transfer rate.